

5/1/22

What the Heck?

Estimated play time: Approximately 15 minutes

Number of players: Unlimited

Supplies needed: Scoring board/pad; noisemakers

Suitable for visually impaired players.

Overview:

In this game, each three-word phrase fits the following format: *Blank* the *blank*, as in *heal* the *sick* or *play* the *horses*. Sometimes the phrase can have the same beginning but multiple endings, such as jump the fence, jump the rails, and jump the shark. In this game, we provide the first two words and you need to come up with the ending(s). For example:

Q: Up the ______ (6) (The number in parentheses indicates the number of correct answers we've come up with.)

A: Ante, creek, middle, stairs, wall, wazoo

(Note: Only one-word answers are acceptable. In the sample question above, for example, up the garden path would not be an acceptable answer because garden path consists of two words.)

Instructions:

- 1. This game can be played by individuals or in teams.
- 2. Read the first definition. Discussion is permitted among teammates. Prior to the start of the game, a method to signal when a team is ready to answer must be determined. Ringing bells and New Year's blowers are just two inexpensive noisemakers. Raised hands work, but the host must be vigilant to watch for whose hand went up first. The host always has the final say in any disputes.
- 3. After a player/team is recognized as the first to signal, they may give an answer. If the first answer is incorrect, the other teams may "buzz" in and answer.
- 4. Scoring: Give 10 points for each correct answer.



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INSTRUCTIONS: In this game we're looking for common three-word phrases that fit the construction *Blank the Blank*, such as heal the sick or play the horses. Sometimes the phrase can have the same beginning but multiple endings, such as jump the fence, jump the rails, or jump the shark. We provide the first two words and you need to come up with the last word ... and sometimes multiple words.

QUESTIONS

1.	Hit the	 (18)
2.	Under the	 (16)
3.	Over the	 (13)
4.	Break the	 (11)
5.	Kick the	 (5)
6.	Shoot the	 (4)
7.	Meet the	 (4)
8.	Stop the	 (4)
9.	Keep the	 (3)
10.	Below the	 (3)
11.	Seize the	 _ (2)
12.	Drop the	 _ (2)
13.	Stay the	 _ (2)
14.	Slay the	 _ (1)
15.	Spill the	 _ (1)
16.	Damn the	 _ (1)
17.	Plead the	 _ (1)



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ANSWERS

(Other correct answers are possible.)

- 1. Road, ball, books, booze, bottle, brakes, ceiling, deck, dirt, hay, jackpot, mark, pavement, road, roof, sack, spot, trail
- 2. Weather, bed, boardwalk, circumstances, counter, covers, gun, influence, knife, mat, microscope, radar, stars, sun, table, wire
- 3. Hill, air, barrel, border, counter, edge, head, hump, limit, line, ocean, rainbow, top
- 4. Bank, back, chain, curse, cycle, habit, ice, law, mold, record, rules
- 5. Can, ball, bucket, habit, tires
- 6. Breeze, messenger, moon, works
- 7. Press, Beatles, Mets, Fockers
- 8. Presses, clock, madness, show
- 9. Faith, change, peace
- 10. Belt, fold, line
- 11. Day, moment
- 12. Ball, boom
- 13. Course, same
- 14. Dragon
- 15. Beans
- 16. Torpedoes
- 17. Fifth