# Opposites Attract 

Estimated play time: Approximately 15 minutes
Number of players: Unlimited
Supplies needed: Scoring board/pad; noisemakers

## Overview:

Rearrange the letters of each word provided to reveal a pair of opposite words.

## Instructions:

1. This game can be played by individuals or in teams.
2. On a white board or large pad of paper, write the first clue so all players can see it. For example: SKIN/ALOFT.
3. Discussion is permitted among teammates. Prior to the start of the game, a method to signal when a player/team is ready to answer must be determined. Ringing bells and New Year's blowers are just two inexpensive noisemakers. Raised hands work, but the host must be vigilant to watch for whose hand went up first. The host always has the final say in any disputes.
4. After a player/team is recognized as the first to signal, they may give an answer. If either (or both) of the words they give is incorrect, the other players may 'buzz' in. In our example above, the answer KINS/FLOAT would be incorrect, because the first word should be SINK. Remember that the correct answers will be opposite pairs of words - in this case SINK and FLOAT.
5. If the players can't come up with the correct answer, give them the hint we've provided, the first letter of each word in the answer.
6. Score 10 points for each correct pair of answers.

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## QUESTIONS

1. $\mathrm{Aft} / \mathrm{Hint}$
2. Rifts/Salt
3. Pats/Serpent
4. Bets/Trows
5. Malls/Glare
6. Seat/Stew
7. Tacit/Recall
8. Binge/Den
9. Ulcer/Dink
10. Finder/Yemen
11. Grown/Girth
12. Rove/Nuder
(Hint: F/T)
(Hint: F/L)
(Hint: P/P)
(Hint: B/W)
(Hint: S/L)
(Hint: E/W)
(Hint: A/C)
(Hint: B/E)
(Hint: C/K)
(Hint: F/E)
(Hint: W/R)
(Hint: O/U)

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## ANSWERS

1. Fat/Thin
2. First/Last
3. Past/Present
4. Best/Worst
5. Small/Large
6. East/West
7. Attic/Cellar
8. Begin/End
9. Cruel/Kind
10. Friend/Enemy
11. Wrong/Right
12. Over/Under
