

11/9/25

Saul's Silly Sayings

Estimated play time: Approximately 15 minutes

Number of players: Unlimited

Supplies needed: Scoring board/pad; noisemakers

Suitable for visually impaired players

Overview:

Saul loves sayings, proverbs, adages, titles, common phrases, and idioms of all kinds ... but he can never remember them correctly.

For example, Saul remembers a well known saying as "Humans who reside in clear, vitreous residences ought not to hurl small rocks." But the correct adage is "People who live in glass houses shouldn't throw stones."

Can you help Saul by fixing his mistakes to reveal the correct saying?

Instructions:

1. This game can be played by individuals or in teams.
2. Read the first incorrect saying. Discussion is permitted among teammates. Prior to the start of the game, a method to signal when a player/team is ready to answer must be determined. Ringing bells and New Year's blowers are just two inexpensive noisemakers. Raised hands work, but the host must be vigilant to watch for whose hand went up first. The host always has the final say in any disputes.
3. After a player/team is recognized as the first to signal, they may give an answer. If the first answer is incorrect, the others may "buzz" in and answer.
4. Keep score (10 points for each answer) after each saying has been corrected.

11/9/25

Saul's Silly Sayings

Instructions: Can you help Saul by fixing his mistakes to reveal the correct saying?

QUESTIONS

1. No male human is an area of land surrounded by water.
2. What you do articulates with more volume than vocabulary units.
3. There is no function in whipping an expired Appaloosa.
4. Preferable to be behind time than not at all.
5. Do not take a nip from the palm and fingers that give you meals.
6. Be optimistic for the superlative, get ready for the most unfavorable.
7. No more quickly uttered than completed.
8. Giggling and guffawing is the finest pharmaceutical product.
9. The felt-tip is more forceful than the saber.
10. If you toy with blazes, you will be charred.
11. Every beneficial entity has to reach a conclusion.
12. Assuming you're unable to defeat them, associate with them.
13. The passage of minutes and hours equals currency.
14. Red body fluid is more viscous than H₂O.
15. Coveted: Deceased or breathing.
16. Ambulate quietly and lug a large branch.
17. Ingest, imbibe, and act cheerful.
18. Give up when you are in the lead.

11/9/25

Saul's Silly Sayings

ANSWERS

1. No man is an island.
2. Actions speak louder than words.
3. It's no use beating a dead horse.
4. Better late than never.
5. Don't bite the hand that feeds you.
6. Hope for the best, prepare for the worst.
7. No sooner said than done.
8. Laughter is the best medicine.
9. The pen is mightier than the sword.
10. If you play with fire, you'll get burned.
11. All good things must come to an end.
12. If you can't beat 'em, join 'em.
13. Time is money.
14. Blood is thicker than water.
15. Wanted: Dead or alive.
16. Walk softly and carry a big stick.
17. Eat, drink, and be merry.
18. Quit while you're ahead.