

6/29/25

Guess the Pictures

Estimated play time: Variable

Number of players: Unlimited

Supplies needed: Scoring board/pad

May be suitable for visually impaired players. (If the player holding the card is visually impaired, the host may need to tell him or her what the image is.)

Overview:

Guess the Pictures is similar to the kids' game **Twenty Questions**. One player, called the cardholder, is given the printed image of a person, place, thing, action, animal, vegetable, or mineral – in other words, it could be anything. The cardholder must be careful not to let any of the other players see the image. (You might want to consider making small cardboard folders and taping the images inside. This will help the cardholder to keep the images away from prying eyes! You can also reuse the folders again and again.) The players then try to guess the image by asking questions that can be answered with only "Yes" or "No."

Instructions:

1. Print the image pages and cut each image out separately. (Consider making the cardboard folders as described in the **Overview** above).
2. Choose the person whose birthday is closest to the date you're playing and hand him/her an image.
3. Going around the room, one player at a time is allowed to ask the cardholder one "Yes" or "No" question.
4. Any player, at any time, may shout out an answer. If it's right, the guesser is given one point. If it's wrong, the guesser will not be able to shout out another answer until it is his/her next turn to question the cardholder.
5. Play continues until the image is guessed, or until everybody gives up. If that happens, the image is discarded and play moves on.
6. The first person to reach 3 points wins the game. (How about having a chocolate bar or a \$1 lottery ticket on hand as a prize for the winner?) And if you want flexibility in the length of the game, you may choose to not even bother keeping score.

Note: It can sometimes be very helpful to ask compound questions. For example, let's say that the players have already established that the image is of a person. The next question could simply be "Is it a woman?" Or, it could be "Is it an *American* woman?" If either of those elements (American and woman) is incorrect, the cardholder must say "No," but cannot indicate which element(s) of the question is right or wrong. Each question can have many elements: "Is it a living, French, male, politician?" But again, if even one element is incorrect, the answer can be only "No."



PIANO



SWING



STETHOSCOPE



TOOTHPASTE



CARROT



JEEP



NINE



FIRE HYDRANT



NEST



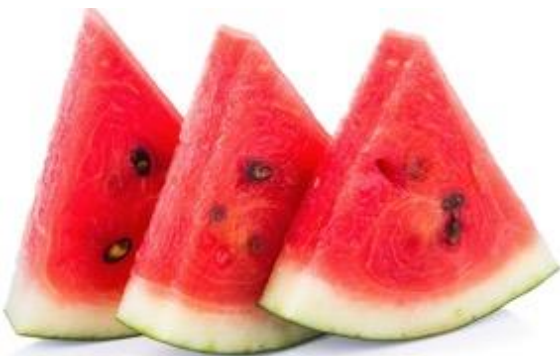
NICKEL



VACCUUM CLEANER



RACCOON



WATERMELON



SUPERMAN



SNOWFLAKE



APPLE



QUESTION MARK



FROG



DAISY



FRISBEE