

8/27/23

ColorFill

Estimated play time: Approximately 15 minutes

Number of players: Unlimited

Supplies needed: Scoring board/pad; noisemakers

Suitable for visually impaired players.

Overview:

Put back the missing color in each phrase, saying, or idiom.

Note: Some colors may be repeated more than once.

Instructions:

- 1. This game can be played by individuals or in teams.
- 2. Read the first clue. Discussion is permitted among teammates. Prior to the start of the game, a method to signal when a team is ready to answer must be determined. Ringing bells and New Year's blowers are just two inexpensive noisemakers. Raised hands work, but the host must be vigilant to watch for whose hand went up first. The host always has the final say in any disputes.
- 3. After a player/team is recognized as the first to signal, they may give an answer. If the first answer is incorrect, the other teams may "buzz" in and answer.
- 4. Scoring: Give 10 points for each correct answer.



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QUESTIONS

1.		_ as a sheet		
2.		_ market		
3.		_ light dist	rict	
4.		_ thumb		
5.		_ journalism		
6.	Talk a	streak		
7.		_ heart		
8.	Tickled			
9.		_ parachute		
10.		_ elephant		
11.		_ herring		
12.	Once in a _		_ moon	
13.		_ sheep		
14.	Wave the _		_ flag	
15.	Agent			
16.		_ fever		
17		magic		



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ANSWERS

- 1. White as a sheet
- 2. Black market
- 3. Red light district
- 4. Green thumb
- 5. Yellow journalism
- 6. Talk a blue streak
- 7. Purple heart
- 8. Tickled pink
- 9. Golden parachute
- 10. White elephant/Pink elephant
- 11. Red herring
- 12. Once in a blue moon
- 13. Black sheep
- 14. Wave the white flag
- 15. Agent orange
- 16. Scarlet fever/Yellow fever
- 17. Black magic/White magic